

Steven J. Goldman

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Work Portfolio: www.fourlegsrecords.com/portfolio.php

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70 Mountain Lodge Road
Washingtonville, NY 10992

SUMMARY

Audio professional and entrepreneur successful at engineering and producing commercial quality recorded content for over a decade. Owner and creator of Four Legs Records, an independently built and operated recording studio. Areas of expertise include audio recording, editing, mixing, mastering and composition.

WORK EXPERIENCE

Audio Engineer, Producer, Owner

August 2005 - present

Four Legs Records

- Established and maintained an independent audio production business.
- Recorded, edited, mixed and mastered for over 50 albums as well as various singles. Genres include Rock, Metal, Indie, Hip-Hop, A Cappella, Spoken Word, and Soundtrack.
- Built an expanding and loyal client base by delivering consistent results, and offering referral incentives.
- Designed and coded business website from scratch to best represent my skills and offered services.
- Designed and built a properly treated multi-room recording studio by hand. Facility includes a master control and mixing room, large drum room, vocal isolation room, amplifier isolation booth, and general-use live space. Capable of accommodating multiple simultaneous performers with individual cues.
- Developed recording skill set by tracking vocal and instrumental performances, solo and ensemble, across a variety of genres and environments.
- Developed compositional skill set by writing and performing both live audio and MIDI pieces for inclusion in various projects including albums, games and music videos.
- Performed a variety of precision editing services, including MIDI, multi-track quantization, manual time-stretching, pitch correction, slip editing, advanced noise removal/restoration, phase alignment, live re-amping
- Developed a system of track conditioning and optimization prior to mixing, mirroring industry leaders. Gained expertise in techniques including modeled analog console/tape saturation, compression, equalization, transient processing, leveling, normalization, gating.
- Mixed a variety of recorded performances in a way consistent in tone and quality with current commercial standards. Developed mix skill set emulating techniques used by specific industry leaders. Gained extensive experience in use of volume automation, application of compression, equalization, reverb, delay, saturation, transient processing, leveling, gating, amplification/modeling, and advanced and proprietary techniques involving unique signal routing and summing.
- Developed unique mastering techniques, bringing fully mixed tracks of various genres to volume levels and frequency balances consistent with current commercial releases. Created various proprietary combinations of processing techniques such as buss compression, analog saturation, spatial manipulation, precise equalization, dynamic restoration, transient shaping, dithering.

Live Sound Engineer

August 2005 – May 2007

Cornell Productions ▪ Cornell University

- Load and set up PA/mixing equipment for live musical/spoken performances.
- Set up optimal microphones and cabling on stages.
- Ran mixing board and hardware effects at live concerts.
- Set up and ran basic lighting and spotlights.

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SKILLS

- Exceptionally skilled audio mixer and editor using Cakewalk SONAR DAW, Celemony Melodyne, and software processors by Waves, Slate Digital, Softube, Antares, SPL, Fabfilter.
- Thorough understanding of analog signal processing and mixing in a digital environment, including application of historically favored signal chains and modeled hardware units, and results to be expected.
- Advanced knowledge of microphones and placement/technique required for ideal recordings across genres.
- Experienced at composing and performing original music using both live and virtual instruments.
- Familiar with Pro Tools, Adobe Premiere, Digital Performer, and sample libraries/virtual instruments by Slate Digital, Synthogy, Native Instruments, EastWest, Fabfilter.
- Seasoned guitarist, MTD-endorsed bassist, drummer, vocalist. Working knowledge of piano/keyboards.
- Working knowledge of web design; specifically HTML and CSS programming.

AWARDS & HONORS

Shroud Of The Avatar: Forsaken Virtues. 2016 MMORPG

- Soundtrack composition and mixing featured in game opening cinematic, E3 trailer, RTX trailer and in various game environments.

Contemporary A Cappella Society Awards

- 6 nominations: Best Mixed Collegiate A Cappella Album (2010, 2012), Best Mixed Collegiate A Cappella Song (2010, 2012), Best Mixed Collegiate A Cappella Solo Performance (2010, 2012).
- 2 wins: Best Mixed Collegiate A Cappella Song (2010), Best Mixed Collegiate A Cappella Solo Performance (2010). Runner-up: Best Mixed Collegiate A Cappella Album (2010).

Voices Only: A Cappella National Compilation

- Tracks selected for compilation in 2011 and 2013.

BOCA: Best Of Collegiate A Cappella National Compilation

- Track selected for compilation in 2010.

SING! 10: Neon. A Cappella National Compilation

- Track selected for compilation in 2013.

Blizzcon Talent Contest: Blizzard Entertainment Gaming Convention

- Music and performances awarded finalist status in 2013 and 2014. Second and Third place worldwide, respectively.

Ithaca Journal Music Awards – The “Jimmies”

- Productions awarded Best Metal Album (2007), Best Album (2010, 2012).

WVBR Local Music Awards, Dan Cole

- Production awarded Best Local Album (2007).

Shroud Of The Avatar Fan Video Contest

- Production awarded Contest Winner (2013).

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EDUCATION

Cornell University, *College of Agriculture and Life Sciences*, Ithaca, NY
B.S., Biological Sciences

May 2007